

**City of Altus**  
**Budget Amendment FY 2015-2016**  
**Hotel/Motel Tax Fund**

**Estimated Revenue or Fund Balance**

Fund Number	Account Number	Department	Description	Balance Before Amendment	Amount of Amendment Increase (Decrease)	Balance After Amendment
						-
16	4-32-1600	Hotel/Motel	Hotel/Motel Tax Revenue	261,133.83	31,072.00	292,205.83
			Total		<b>31,072.00</b>	-

**Appropriations**

Fund Number	Account Number	Department	Description	Balance Before Amendment	Amount of Amendment Increase (Decrease)	Balance After Amendment
16	5-32-5301.120	Hotel/Motel	Contracted Services	282,072.11	31,072.00	313,144.11
				-		-
						-
						-
						-
						-
						-
						-
						-
			Total		<b>31,072.00</b>	

Approved by the City Council this  
 21st Day of June, 2016

This amendment increases the revenue for the hotel/motel tax department to  
 reflect hotel/motel tax revenues above what was budgeted and allocates them  
 to be spent

Approved:

  
 Mayor

Attest:

  
 City Clerk

Posted By \_\_\_\_\_ Date \_\_\_\_\_ BA# \_\_\_\_\_ Pkt.# \_\_\_\_\_

**City of Altus**  
**Budget Amendment FY 2015-2016**  
**General Fund & Recreation Fund**

**Estimated Revenue or Fund Balance**

Fund Number	Account Number	Department	Description	Balance Before Amendment	Amount of Amendment Increase (Decrease)	Balance After Amendment
						-
01	4-09.8300	Administrative	Insurance Recovery	5,300.07	8,350.00	13,650.07
			Total		8,350.00	-

**Appropriations**

Fund Number	Account Number	Department	Description	Balance Before Amendment	Amount of Amendment Increase (Decrease)	Balance After Amendment
01	5-02-5301.120	Administrative Services	Contracted Services	90,474.70	8,350.00	98,824.70
						-
						-
						-
						-
						-
						-
						-
			Total		8,350.00	

Approved by the City Council this  
 21st Day of June, 2016

This amendment recognizes proceeds from BITCO Insurance company for  
 guardrail damage from a tractor trailer.

Approved:

  
 Mayor

Attest:

  
 City Clerk

Posted By \_\_\_\_\_ Date \_\_\_\_\_ BA# \_\_\_\_\_ Pkt.# \_\_\_\_\_